



COMPETITIONS FOR 9 HOLE GOLF

MEDAL OR STROKE: The number of strokes at each hole is entered on the card and the card totalled. The player's full course handicap is deducted and both the gross and nett scores are shown on the card.

STABLEFORD: The points scoring method is calculated by allocating points for a nett par, which is worked out from a player's handicap. Example, If your handicap is 18 you get 2 shots per hole. Par 4 hole - and the player pars it, the score is 4 shots = 4 Stablefords, 5 shots = 3 stablefords, 6 shots = 2 stablefords etc

IRISH STABLEFORD: In the 9 Hole Irish Stableford competition the normal stableford score counts for 1 to 3, the scores for holes 4 to 6 are multiplied by 2, and the scores for holes 7 to 9 are multiplied by 3.

PAR GOLF: Involves playing match play against the course using stroke play rules. On each hole, a player tries to beat the score of a par to win the hole and go up +1 in the match play. If a player makes a par, they halve the hole and the score does not change. But if a player makes a bogey or worse, they lose the hole and go down -1 in the match. A player is allowed their full stroke handicap and the strokes are taken at holes as indicated on the card.

In a **RUSSIAN ROULETTE** competition, a team of 2 players have their Stableford scores multiplied together for each hole. For example Bob and Jean score 2 and 3 on the first: this will make their combined score a 6. However if Bob had a 0, this will make their combined score 0 even if Jean played well.

GREENSOME: Both partners tee off and also hit second shots with their own balls. Then they select which ball to play. The golfer who has hit the best lie will let their team mate hit the third shot and they will then alternate hitting until their ball is holed out. **Handicap:** combine both players' handicaps and halve the total.

TRAINWRECK STABLEFORD: Play individual stableford, accumulating points as normal. If you score Zero points on any hole, then all the points scored so far in the round are scrubbed and you start from zero points again. (Not a big issue on the 1st hole, but a killer on the 9th)

AMBROSE: Groups of two work as a team. Each player hits off the tee, the best shot is selected and the other picks up their ball and places it, within one handspan, alongside the best ball. Each person then hits a second shot from the same spot. The best shot is again selected. This continues until the ball is in the hole. On the putting green the best ball is marked (15cm) and the other ball is played from this position. One score is thus recorded on each hole. This is the sum of the best shots used throughout the hole. Each player must have three tee shots accepted.

In the team of 2 golfers the handicap of the team is calculated by combining the handicaps of both players and dividing by 2 (halve it) to arrive at the team's handicap. Each player must play a minimum of three

4BBB STROKE: Two players play as a team. The team plays the course as if they would for individual stroke play. After completing each hole, both partners determine their lowest score which is recorded for the team. At the end of the round the team with the lowest score is the winner.

4BBB STABLEFORD: The stableford system is used for this competition, with two players playing as a team and each player using their individual handicaps. The player with the highest stableford total is then entered on the card.

HIDDEN HOLES NETT: The hidden holes competition is the total scores for each of the hidden holes selected. Scores on holes not included in the hole selection are simply ignored

HIDDEN HOLES STABLEFORD: Same as Nett hidden holes competition except the stableford scores for each of the hidden holes selected.

FOURSOME: Play alternative shots and alternate tees, ie Player A tees off on odd number holes and Player B the even ones. Then play alternative shots until the ball is holed out.

BLOODSOME/GRUESOME: All four players will hit from the first tee box. Instead of the best shot, the worst shot of the team is selected by the opposition. The golfer who has the worst shot will let their team mate hit the second shot and they will alternate hitting until their ball is holed out. The same process will be followed on each hole afterwards. At the end of the game the team with the lowest score is the winner.